w/b: 03.05.21

	Learning objective	Main teaching	Activity	Resources	Vocabulary	
Monday		Bank holiday				
Tuesday	See Miss Foster's separate plan on the Swifts home learning page of the school website.					
Wednesday	To describe turns	Today we're learning about half turns. Practise making half turns by standing up and turning halfway. When we make a half turn, we will always end up facing in the opposite direction. A full turn means turning all the way round to end up where we started.	Complete half turns sheet — trace, turn and draw each picture to show a half turn.	Half turns sheet Half turns PowerPoint tracing paper	full turn half turn	
Thursday	To describe turns	Clockwise and anticlockwise – look at the hands on a clock – they turn in a clockwise direction (towards the right). Anti-clockwise is the opposite.  Stand up and practise turning in a clockwise and anticlockwise direction.  Quarter turn – remember that one quarter is half of a half, so a quarter turn means turning a quarter of the way around – demonstrate with a teddy.	Sit a compare bear in the middle of the sheet with four pictures on it – take it in turns in pairs to say how to turn the compare bear, e.g.  - make a quarter turn anticlockwise - make a half turn clockwise - make a full turn anticlockwise - make a three quarter turn clockwise and describe which object it is facing now.	Compare bear turns sheet  Compare bears, Lego figure or similar	clockwise anticlockwise full turn half turn quarter turn three quarter turn	
Friday	To describe movement and turns	Using PowerPoint: -Recap quarter, half and full turnsGuide the person along the maze (Remember, 'forwards' means he will travel in the direction he is facing)Discuss the always, sometimes and never true statements.	Draw your own maze using chalk.  - Direct a friend through it using forwards, backwards, turn left and turn right.  -Then, try using quarter and half turns, clockwise and anti-clockwise.	PowerPoint Chalk	forwards backwards clockwise anticlockwise full turn half turn quarter turn three quarter turn	

Reasoning		
Odd one out		
The same c	lifferent	
The same c	lifferent	