

	Learning objective	Main teaching	Activity	Resources	Vocabulary
Monday	LO: to identify features of instructions.	<p>ZOOM</p> <p>Show the clip from 'Up' of Kevin trying to find the elusive <i>snipe</i> creature.</p> <p>Link this to the explorer of our 'Journey to the Jungle' text wanting to find the elusive Soupee bird – a creature who is shy and hides away.</p> <p>Share the set of instructions – how to uncover a Soupee bird. Read text together.</p>	<p>Show different features (sections) of the instructions – can you work out what is being shown?</p> <ol style="list-style-type: none"> 1) Rhetorical questions 2) Bullet points 3) Fronted adverbials 4) Imperative (bossy verbs) 5) Warning <p>Find a set of instructions at home which contains some / all of the features listed above. Post this to your portfolio.</p>	Zoom link, exercise book, pencil, set of instructions.	Instructions, Soupee bird, features, rhetorical question, bullet points, fronted adverbials, imperative (bossy) verbs, warning.
Tuesday	LO: to define new vocabulary	<p>ZOOM</p> <p>Recap the set of instructions from yesterday – how to uncover a Soupee bird.</p> <p>Explore the five key words highlighted by sharing their meaning, synonyms and antonyms.</p>	<p>Using only pictures, no words, choose one of the key words to draw. Others must guess which word has been drawn.</p> <p>Finally, which mysterious, rare thing would you love to see up close? What would you like to photograph? In books, copy and complete:</p> <p>I would like to see a....</p>	Zoom link, exercise book, pencil.	Instructions, Soupee bird, key vocabulary, definition / meaning.
Wednesday	LO: to design a trap for a creature.	<p>In yesterday's lesson, you chose a mysterious and rare creature that you would love to see up close, e.g. a mermaid, a Pokémon, a giant, etc.</p> <p>Remind yourself of your chosen creature. What would tempt them out of their hiding place?</p>	Use your exercise book or design template to draw and label a trap to tempt your creature out of its hiding place.	Design challenge template, exercise book, pencil, colouring materials.	Design, creature, trap, lure, tempt, hiding place, draw and label.